

Pattern

COTTON QUICK UNI

Dieter the Dinosaur

Difficulty level:



Needles:



2,5 – 3,0

Quality:

Cotton Quick uni (from Gründl)
100 % Cotton
50 g / 115 m



1 x 1 x 1 x

Size:

Height (sitting) approx. 15 cm

Usage:

approx. 50 g in col. 176 (light green), 10 g in col. 110 (grass green), 10 g in col. 119 (white), approx. 3 m in col. 169 (black) and 3 m in col. 111 (yellow), approx. 25 g polyester filling material

Tension:

23 sts and 24 rnds to 10 cm meas over double crochet in spiral rounds

Stitch Pattern:

Dc in spiral rnds: the dc are worked cont over the beg of the rnds. Mark the first st in each rnd with a contrast piece of yarn or a stitch marker.

Colour Change: When changing colours use the new col to pull the last loop through. After colour change, make a few sts in the new col then securely knot the end of the yarn tightly a few times and leave tail hanging on the inside of the work as the threads are difficult to reach later.

Instructions:

Caution: All pieces of the dinosaur should be worked tightly, that means to double check your tension to prevent the filling from coming out of the finished pieces and to prevent the filling from being pulled out. The individual pieces should be sewn together tightly and all loose threads and ends carefully sewn in to prevent small pieces or the embroidery on the face from loosening or falling off!

Body (start at the bottom):

Using col. light green make a magic loop and dc6 into the ring (= rnd 1). Cont dcs in spiral rnds.

Rnd 2: double every st (= dc2 into one st) (= 12 sts)

Rnd 3: double every 2nd st (= 18 sts)

Rnd 4: double every 3rd st (= 24 sts)

Rnd 5: double every 4th st (= 30 sts)

Rnd 6: double every 5th st (= 36 sts)

Rnd 7: double every 6th st (= 42 sts)

Rnd 8: double every 7th st (= 48 sts)

Rnds 9 - 14: dc without incs.

Rnd 15: dc2tog every 7th and 8th sts (= 42 sts)

Rnds 16 + 17: dc without decs.

Rnd 18: dc2tog every 6th and 7th sts (= 36 sts)

Rnds 19 + 20: dc without decs.

Rnd 21: dc2tog every 5th and 6th sts (= 30 sts)
Rnds 22 + 23: dc without decs.
Rnd 24: dc2tog every 4th and 5th sts (= 24 sts)
Rnds 25 + 26: dc without decs.

Start inserting filling into the body.

Rnd 27: dc2tog every 3rd and 4th sts (= 18 sts)
Rnd 28: dc without decs.

Rnd 29: dc2tog every 2nd and 3rd sts (= 12 sts)
Rnds 30 + 32: dc without decs.

Then insert more filling material into the body but **do not close** the opening.

Head: (worked in col. light green, start at the front)

Work rnds 1 - 6 as rnds 1 - 6 for body (= 36 sts)

Rnds 7 - 11: dc without incs

Rnd 12: * dc2tog, dc2, rep from * 4 times more
then dc2tog, dc14 (= 30 sts)

Rnd 13: * dc2tog, dc1, rep from * 4 times more
then dc2tog, dc13 (= 24 sts)

Rnds 14 + 17: dc without decs.

Rnd 18: double every 8th st (= 27 sts)

Rnd 19: double the 4th st and then every
following 9th st (= 30 sts)

Rnd 20: dc rnd without incs.

Rnd 21: dc2tog every 4th and 5th st (= 24 sts)

Rnd 22: dc2tog every 3rd and 4th st (= 18 sts)

Start inserting filling into the head.

Rnd 23: dc2tog every 2nd and 3rd st (= 12 sts)

Finish stuffing the head with filling material.

Rnd 24: dc2tog to end (= 6 sts)

Cut yarn and pull through last st. Close
opening.

Tail (worked in col. light green, start at the tip
of the tail)

Using col. light green, make a magic ring and
dc6 into the ring (= rnd 1). Cont dcs in spiral
rnds.

Rnd 2: dc without incs.

Rnd 3: double every 3rd st (= 8 sts)

Rnd 4: double every 4th st (= 10 sts)

Rnd 5: double every 5th st (= 12 sts)

Cont incs as established in this fashion ma-
king incs in every rnd until 24 sts.

Cut yarn and pull through last st. Insert stuf-
fing into the tail. **Do not close** the opening.

Legs (work two alike, begin at the front)

Using col. grass green, make a magic ring and
dc6 into the ring (= rnd 1). Cont dcs in spiral
rnds, working only rnds 1 - 3 in grass green,
then finish the legs using col. light green.

Rnds 1 - 3: work as given for rnds 1 - 3 for the
body (= 18 sts)

Rnds 4 - 5: dc without incs.

Rnd 6: dc2tog every 5th and 6th st (= 15 sts)

Rnd 7: dc without decs.

Rnd 8: dc2tog every 4th and 5th st (= 12 sts)

Using white yarn, embroider the claws onto
the front of the foot (refer to image). Then
securely knot and sew the ends on the inside
of the work.

Now begin stuffing the front part of the legs.

Rnd 9: dc without decs.

Rnd 10: dc2tog every 3rd and 4th st (= 9 sts)

Rnd 11: dc without decs.

Cut yarn and pull through last st. Lay the
opening flat (with the claws facing up) and
stitch together.

Arms (work two alike, begin at the front):

Using col. grass green make a magic ring and
dc6 into the ring (= rnd 1). Cont dcs in spiral
rnds, working only rnds 1 - 3 in grass green,
then finish the arms using col. light green.

Rnd 2: double every st (= 12 sts)

Rnd 3: double every 4th st (= 15 sts)

Rnds 4 - 7: dc without incs.

Rnd 8: dc2tog every 4th and 5th st (= 12 sts)

Using white yarn, embroider the claws onto
the front of the foot (refer to image) then
securely knot and sew the ends on the inside
of the work.

Rnds 9 - 11: dc without decs.

Now insert stuffing into the front of the arm.

Rnd 12: dc2tog every 3rd and 4th st. (= 9 sts)

Rnds 13 - 17: dc without decs.

Rnd 18: dc2tog every 2nd and 3rd st (= 6 sts)

Cut yarn and pull through last st. Lay the
opening flat (with the claws facing up) and
stitch together.

Ears (work two alike using col. light green)

Work rnds 1 - 3 as rnds 1 - 3 for body (= 18 sts)
and end with sl st.

Cut yarn and pull through last st. Fold the
circle together in half and secure with a few
stitches (refer to image).

Back Spikes (work 7 alike using col. grass
green):

Using col. grass green make a magic ring and
dc6 into the ring (= rnd 1)

Rnd 2: double every 2nd st (= 9 sts)

Rnd 3: dc without incs

End rnd 3 with a sl st. Cut yarn and pull th-
rough last st.

Finishing:

Embroider the facial features onto the face
(refer to image). Tip: Divide the yarn into
2 threads to embroider. This will allow you to
give the facial features, especially the eyes,
more detail. Work the eyes in black, grass
green and white; the nostrils in grass green

and black; the eye brows and the mouth in
black. Sew the ears onto the right side and left
side of the head. Then fold 3 spikes together
and sew the spikes along the back of the head
starting between the ears.

Tip: After sewing the ears and spikes on, knot
and fasten the thread tails securely onto the
bottom of the head. This will not be visible
once the head is attached. Then sew the head
onto the body, making sure the snout is facing
down towards the belly. Sew on the arms and
legs. Embroider yellow and white dots onto
the back and tail. Sew the remaining spikes
evenly along the spine and tail. Secure all
ends at the bottom end of the body. Sew tail
onto body. Secure remaining ends.

Abbreviations:

approx. = approximate(ly)

beg = begin(ning)

col = colour(s)

cont = continue

(continuously)

dc = double crochet

dec(s) = decrease(s)

inc(s) = increase(s)

meas = measure(d)

rnd(s) = round(s)

sl st = slip stitch

st(s) = stitch(es)

tog = together

